



# MYSORE UNIVERSITY SCHOOL OF ENGINEERING

Scheme of Teaching and Examination 2021-2022 (As per NEP-2020)

Outcome Based Education (OBE) and Choice Based Credit System (CBCS)

(Effective from the academic year 2021–2022)

## Computer Science and Design



III SEMESTER													
Sl. No.	Course & Course Code		Course Title	Teaching Dept.	Paper Setting Board	Teaching Hours/week			Examination				Credits
						Theory lectures	Tutorial	Practical/Drawing	Duration in Hours	CIE Marks	SEE Marks	Total Marks	
1	BSC	21MAT31	Engineering Mathematic-III	Basic Science	Basic Science	2	2	0	03	50	50	100	3
2	IESC	21CD32	Data Structures and Applications	AI&DS	AI&DS	3	0	2	03	50	50	100	4
3	IESC	21CD33	Analog and Digital Electronics	AI&DS/BM&RE	AI&DS/BM&RE	3	0	2	03	50	50	100	4
4	ESC	21CD34	Computer Organization	AI&DS	AI&DS	2	2	0	03	50	50	100	3
5	ESC	21CD35	Software Engineering	AI&DS	AI&DS	2	2	0	03	50	50	100	3
6	IESC	21CD36	Discrete Mathematical Structure	AI&DS	AI&DS	2	2	0	03	50	50	100	3
7	CEE	21CIV37	Environmental Studies	CEE	CEE	1	0	0	NA	50	-	50	1
8	UHV	21UHV38	Universal Human Values and Professional Ethics	Basic Science	Basic Science	1	0	0	NA	50	-	50	1
<b>Total</b>						<b>16</b>	<b>08</b>	<b>04</b>	<b>18</b>	<b>400</b>	<b>300</b>	<b>700</b>	<b>22</b>

**Note:** BSC: Basic Science Courses, ESC: Engineering Science Courses, CEE: Civil Environmental Engineering, UHV: Universal Human Values, BM&RE: Biomedical and Robotics Engineering. NCMC: Non-credit mandatory course, INT: Internship, IESC: Integrated Engineering Science Course.

### Course prescribed to lateral entry Diploma holders admitted to III semester of Engineering programs

10	NC MC	21MATDIP31	Additional Mathematics-I	Basic Science	Basic Science	2	2	0	03	50	50	100	0
11	NC MC	21KANDIP32	Technical Kannada	Basic Science	Basic Science	0	2	0	-	50	-	50	0

(a) The mandatory non – credit courses Additional Mathematics I and II prescribed for III and IV semesters respectively, to the lateral entry Diploma holders admitted to III semester of BE programs, shall attend the classes during the respective semesters to complete all the formalities of the course and appear for the University examination. In case, any student fails to register for the said course/ fails to secure the minimum 40 % of the prescribed CIE marks, he/she shall be deemed to have secured F grade. In such a case, the student has to fulfil the requirements during subsequent semester/s to appear for SEE.

(b) These Courses shall not be considered for vertical progression, but completion of the courses shall be mandatory for the award of degree

#### Credit Definition:

1-hour lecture(L) per week per semester = **1 Credit**

2-hour tutorial (T) per week per semester = **1 Credit**

2-hour Practical/Drawing (P) per week per semester = **1 Credit**

**1 Credit**

**Four-credit** courses are to be designed for **50** hours of Teaching-Learning process.

**Three credit** courses are to be designed for **40** hours of Teaching-Learning process.

**Two credit** courses are to be designed for **25** hours of Teaching-Learning process.

**One credit** course is to be designed for **15** hours of Teaching-Learning process.

**AICTE Activity Points to be earned by students admitted to BE/B.Tech., day college programme (For more details refer to Chapter 6, AICTE Activity Point Programme, Model Internship Guidelines):** Over and above the academic grades, every Day College regular student admitted to the 4 years Degree programme and every student entering 4 years Degree programme through lateral entry, shall earn 100 and 75 Activity Points respectively for the award of degree through AICTE Activity Point Programme. Students transferred from other Universities to the fifth semester are required to earn 50 Activity Points from the year of entry to UoM. The Activity Points earned shall be reflected on the student's eighth semester Grade Card. The activities can be spread over the years, anytime during the semester weekends and holidays, as per the liking and convenience of the student from the year of entry to the programme. However, the minimum hours' requirement should be fulfilled. Activity Points (non-credit) do not affect SGPA/CGPA and shall not be considered for vertical progression. In case students fail to earn the prescribed activity Points, an Eighth semester Grade Card shall be issued only after earning the required activity Points. Students shall be admitted for the award of the degree only after the release of the Eighth semester Grade Card.



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## Computer Science and Design



IV SEMESTER													
Sl. No	Course & Course Code		Course Title	Teaching Dept.	Paper Setting Board	Teaching Hours/week			Examination				Credits
						Theory lectures	Tutorial	Practical/ Drawing	Duration in Hours	CIE Marks	SEE Marks	Total Marks	
1	BSC	21MAT41	Engineering Mathematics-IV	Basic Science	Basic Science	2	2	0	03	50	50	100	3
2	IESC	21CD42	Design and Analysis of Algorithms	AI&DS	AI&DS	3	0	2	03	50	50	100	4
3	IESC	21CD43	Operating Systems	AI&DS	AI&DS	2	2	2	03	50	50	100	4
4	ESC	21CD44	Data Communication	AI&DS	AI&DS	3	0	0	03	50	50	100	3
5	IESC	21CD45	Programming in C++	AI&DS	AI&DS	2	0	2	03	50	50	100	3
6	IESC	21CD46	Graph Algorithms	AI&DS	AI&DS	2	0	2	03	50	50	100	3
7	HSM C	21CPH47	Constitution of India, Professional Ethics and Cyber Law	Basic Science	Basic Science	1	0	0	NA	50	-	50	1
8	AEC	21AEC48	Ability Enhance Course-II	Any Dept.	Any Dept.	1	0	0	NA	50	-	50	1
9	INT	-	Summer Internship-II	(To be carried out during the intervening vacations of IV and V semesters)					-	-	-	-	-
<b>Total</b>						<b>16</b>	<b>04</b>	<b>08</b>	<b>18</b>	<b>400</b>	<b>300</b>	<b>700</b>	<b>22</b>

**Note:** BSC: Basic Science Courses, ESC: Engineering Science Courses, HSMC: Humanity, Social Science and Management Courses. NCMC: Non-credit mandatory course, AEC: Ability Enhancement Course, INT: Internship, IESC: Integrated Engineering Science Course.

**Summer Internship-I (21INT58):** shall be carried out at industrial (State and Central Government /Non-government organizations (NGOs)/Micro, Small and Medium Enterprise (MSME)/Innovation centres/ Incubation centres. The internship can also be Rural internship. All the students admitted shall have to undergo a mandatory internship of 04 weeks during the intervening vacation of IV and V semesters. A University Viva-Voce examination (Presentation followed by Question & Answer session) shall be conducted during V semester and the prescribed credit shall be included in the V semester. The internship shall be considered as a head of passing and shall be considered for the award of degree. Those, who do not take up/complete the internship shall be declared fail and shall have to complete during subsequent University examination after satisfying the internship requirements. (The faculty coordinator or mentor has to monitor the students' internship progress and interact to guide them for the successful completion of the internship.)

Summer Internship-I: SEE shall be through seminar and viva-voce.

### Course prescribed to lateral entry Diploma holders admitted to III semester of Engineering programs

11	NCM C	21MATDIP41	Additional Mathematics-II	Basic Science	Basic Science	02	02	-	03	50	50	100	0
12	NCM C	21ENGDIP42	Technical English	Basic Science	Basic Science	-	2	-	-	50	-	50	0

(a) The mandatory non – credit courses Additional Mathematics I and II prescribed for III and IV semesters respectively, to the lateral entry Diploma holders admitted to III semester of BE programs, shall attend the classes during the respective semesters to complete all the formalities of the course and appear for the University examination. In case, any student fails to register for the said course/ fails to secure the minimum 40 % of the prescribed CIE marks, he/she shall be deemed to have secured F grade. In such a case, the student has to fulfil the requirements during subsequent semester/s to appear for SEE.

(b) These Courses shall not be considered for vertical progression, but completion of the courses shall be mandatory for the award of degree

#### Credit Definition:

1-hour lecture(L) per week per semester = **1 Credit**

2-hour tutorial (T) per week per semester = **1 Credit**

2-hour Practical/Drawing (P) per week per semester = **1 Credit**

**1 Credit**

**Four-credit** courses are to be designed for **50** hours of Teaching-Learning process.  
**Three credit** courses are to be designed for **40** hours of Teaching-Learning process.

**Two credit** courses are to be designed for **25** hours of Teaching-Learning process.

**One credit** course is to be designed for **15** hours of Teaching-Learning process.

**AICTE Activity Points:** In case students fail to earn the prescribed activity Points, an Eighth semester Grade Card shall be issued only after earning the required activity Points. Students shall be admitted for the award of the degree only after the release of the Eighth semester Grade Card.



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## COMPUTER SCIENCE AND DESIGN (CS&D)

### VII-SEMESTER

Sl. No.	Course & Course Code		Course Title	Teaching Dept.	Paper Setting Board	Teaching Hours/week			Examination				Credits
						Theory lectures	Tutorial	Practical/ Drawing	Examination in Hours	CIE Marks	SEE Marks	Total Marks	
1	PCC	21CD71	DEVOPS.	CS&D	CS&D	3	0	0	03	50	50	100	3
2	IPCC	21CD72	Full Stack Development using Python.	CS&D	CS&D	3	0	2	03	50	50	100	4
3	PEC	21CD73X	Professional Elective - 3	CS&D	CS&D	3	0	0	03	50	50	100	3
4	PEC	21CD74X	Professional Elective - 4	CS&D	CS&D	3	0	0	03	50	50	100	3
5	PROJECT	21CD75	Project work Phase – I	CS&D	CS&D	0	0	4	03	100		100	2
6	AEC	21CD76X	Ability Enhancement Course-III	CS&D	CS&D	1	0	0		50		50	1
7	INT	21INT83	Summer Internship-II	Completed during the vacation of VI and VII semesters									
Total						13	0	6	15	350	200	550	16

Note: **PCC**: Professional Core Courses, **IPCC**: Integrated Professional Core Courses, **CS&D**: Artificial Intelligence and Machine Learning, **PEC**: Professional Elective Course, **AEC**: Ability Enhancement Course, **PROJECT**: Project work phase-1 and **INT**: Internship.

Professional Elective-3		Professional Elective-4		Ability Enhancement Course	
Course Code	Course Title	Course Code	Course Title	Course Code	Course Title
21CD731	NOSQL Database.	21CD741	Advanced Java and J2EE.	21CD761	Data Visualization with Python.
21CD732	Mobile Application and Development.	21CD742	Natural Language Processing.	21CD762	Angular JS.
21CD733	Data Science and Visualization.	21CD743	Robotic Process Automation Design & Development.	21CD763	Mobile Application Development Laboratory.
21CD734	Deep Learning & Reinforcement Learning.	21CD744	Finance and Cost Accounting.	21CD764	Machine Learning Application Development Laboratory.

#### Credit Definition:

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**Three credit** courses are to be designed for **40** hours of Teaching-Learning process.  
**Two credit** courses are to be designed for **25** hours of Teaching-Learning process.  
**One credit** course is to be designed for **15** hours of Teaching-Learning process

**Professional Elective Courses (PEC):** A professional elective (PEC) course is intended to enhance the depth and breadth of educational experience in the Engineering and Technology curriculum. Multidisciplinary courses that are added supplement the latest trend and advanced technology in the selected stream of engineering. Students can select any one of the professional electives offered by any department. Selection of a professional elective is not allowed provided,

- The candidate has studied the same course during the previous semesters of the programme.
- The syllabus content of open elective is similar to that of Departmental core courses, Open Electives or Professional electives.
- A similar course, under any category, is prescribed in the higher semesters of the programme.
- Registration to electives shall be documented under the guidance of Programme Coordinator/ Adviser/Mentor.

**Project work:** Based on the ability/abilities of the student/s and recommendations of the mentor, a single discipline or a multidisciplinary Mini project can be assigned to an individual student or to a group having not more than 4 students.

CIE procedure for Project:

(i) **Single discipline:** The CIE marks shall be awarded by a committee consisting of the Head of the concerned Department and two senior faculty members of the Department, one of whom shall be the Guide. The CIE marks awarded for the Mini-project work, shall be based on the evaluation of project report, project presentation skill and question and answer session in the ratio 50:25:25. The marks awarded for the project report shall be the same for all the batch mates.

(ii) **Interdisciplinary:** Continuous Internal Evaluation shall be group wise at the college level with the participation of all the guides of the college. The CIE marks awarded for the Mini-project, shall be based on the evaluation of project report, project presentation skill and question and answer session in the ratio 50:25:25. The marks awarded for the project report shall be the same for all the batch mates.

**AICTE Activity Points:** AICTE Activity Points to be earned by students admitted to BE/B.Tech., day college programme (**For more details refer to Chapter 6, AICTE Activity Point Programme, Model Internship Guidelines**)

- Over and above the academic grades, every Day College regular student admitted to the 4 years Degree programme and every student entering 4 years Degree programme through lateral entry, shall earn 100 and 75 Activity Points respectively for the award of degree through AICTE Activity Point Programme.
- Students transferred from other Universities to the fifth semester are required to earn 50 Activity Points from the year of entry to UoM. The Activity Points earned shall be reflected on the student's eighth semester Grade Card.
- The activities can be spread over the years, anytime during the semester weekends and holidays, as per the liking and convenience of the student from the year of entry to the programme. However, the minimum hours' requirement should be fulfilled.
- Activity Points (non-credit) do not affect SGPA/CGPA and shall not be considered for vertical progression.

**In case students fail to earn the prescribed activity Points, an Eighth semester Grade Card shall be issued only after earning the required activity Points. Students shall be admitted for the award of the degree only after the release of the Eighth semester Grade Card.**



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**COMPUTER SCIENCE AND DESIGN (CS&D)**



## VIII-SEMESTER

Sl. No.	Course & Course Code	Course Title	Teaching Dept.	Paper Setting Board	Teaching Hours/week			Examination				Credits	
					Theory lectures	Tutorial	Practical/Drawing	Examination in Hours	CIE Marks	SEE Marks	Total Marks		
					L	T	P						
1	Seminar	21CD81	Technical Seminar	CS&D	CS&D	0	0	3	03	100		100	3
2	PROJECT	21CD82	Project work Phase - II	CS&D	CS&D	0	0	12	03	100	100	200	8
3	INT	21INT83	Summer Internship-II	Completed during the vacation of VI and VII semesters		0	0	3		100		100	3
Total						0	0	18	06	300	100	400	14

Note: **CS&D:** Artificial Intelligence and Machine Learning, **PROJECT:** Project work phase-II and **INT:** Internship

**AICTE Activity Points:** In case students fail to earn the prescribed activity Points, an Eighth semester Grade Card shall be issued only after earning the required activity Points. Students shall be admitted for the award of the degree only after the release of the Eighth semester Grade Card.

**Credit Definition:**

1-hour lecture(L) per week per semester = 1 Credit  
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**Four-credit** courses are to be designed for 50 hours of Teaching-Learning process.  
**Three credit** courses are to be designed for 40 hours of Teaching-Learning process.  
**Two credit** courses are to be designed for 25 hours of Teaching-Learning process.  
**One credit** course is to be designed for 15 hours of Teaching-Learning process

**TECHNICAL SEMINAR:** The objective of the seminar is to inculcate self-learning, present the seminar topic confidently, enhance communication skill, involve in group discussion for exchange of ideas. Each student, under the guidance of a Faculty, shall choose, preferably, a recent topic of his/her interest relevant to the programme of Specialization.

- Carry out literature survey, systematically organize the content.
- Prepare the report with own sentences, avoiding a cut and paste act.
- Type the matter to acquaint with the use of Micro-soft equation and drawing tools or any such facilities.
- Present the seminar topic orally and/or through PowerPoint slides.
- Answer the queries and involve in debate/discussion.
- Submit a typed report with a list of references.

The participants shall take part in the discussion to foster a friendly and stimulating environment in which the students are motivated to reach high standards and become self-confident

**Evaluation Procedure:**

The CIE marks for the seminar shall be awarded (based on the relevance of the topic, presentation skill, participation in the question and answer session, and quality of report) by the committee constituted for the purpose by the Head of the Department. The committee shall consist of three teachers from the department with the senior-most acting as the Chairman.

Marks distribution for CIE of the course:

Seminar Report: 50 marks

Presentation skill: 25 marks

Question and Answer: 25 marks.

**No SEE component for Technical Seminar**

**CIE procedure for Project Work:**

- 1) **Single discipline:** The CIE marks shall be awarded by a committee consisting of the Head of the concerned Department and two seniors faculty members of the Department, one of whom shall be the Guide. The CIE marks awarded for the project work, shall be based on the evaluation of project work Report, project presentation skill, and question and answer session in the ratio 50:25:25. The marks awarded for the project report shall be the same for all the batch mates.
- 2) **Interdisciplinary:** Continuous Internal Evaluation shall be group-wise at the college level with the participation of all guides of the college. Participation of external guide/s, if any, is desirable. The CIE marks awarded for the project work, shall be based on the evaluation of project work Report, project presentation skill, and question and answer session in the ratio 50:25:25. The marks awarded for the project report shall be the same for all the batch mates.
- 3) **SEE procedure for Project Work:** SEE for project work will be conducted by the two examiners appointed by the University. The SEE marks awarded for the project work shall be based on the evaluation of project work Report, project presentation skill, and question and answer session in the ratio 50:25:25

**Elucidation:**

The All India Council for Technical Education (AICTE) has indeed introduced guidelines for internships in technical education programs.

Let's break down the key points from your description:

1. **Internship Duration and Academic Credentials:** Students are required to complete 600-700 hours of internship, which includes activities such as internship, entrepreneurial activities, project work, seminars, and inter or intra institutional training. [These activities contribute to earning 14-20 credits toward their engineering degree.](#)
2. **Types of Internships:**
  - a. **Research Internship:** This type of internship exposes students to current research in their field. It helps them become familiar with research practices and imparts the necessary skills for conducting research.
  - b. **Industry Internship:** Industry internships provide an extended period of work experience. Students learn to overcome unexpected obstacles, navigate organizational perspectives, and adapt to practical constraints.
  - c. **Rural Internship:** [Rural development internships aim to involve students in techno-social fields, connecting them with rural India for upliftment<sup>2</sup>.](#)
3. **Internship Locations:**
  - a. Research, industrial, and rural internships can be carried out at various places, including industries, NGOs, MSMEs, innovation centers, incubation centers, startups, centers of excellence, and study centers established within the parent institute or reputed research organizations/institutes. Students can also choose to carry out their internships anywhere in India or abroad.
4. **Passing Requirement:**
  - a. The internship is considered a mandatory component for awarding the degree. **Students who do not complete the internship will be declared to fail and must fulfill the requirements during subsequent university examinations.**
5. **Financial Aspects:**
  - a. The university does not bear any expenses incurred during the internship. Students may receive financial assistance from the organization, but the university does not cover costs.
6. **Faculty Monitoring:**
  - a. Faculty coordinators or mentors monitor students' internship progress and guide them toward successful completion



**Engineering Mathematics-III (21MAT31)**

Semester III			
No. of Teaching hour/Week	2	CIE Marks	50
No. of Tutorial hours/week	2	SEE Marks	50
Total No. of Lecture hours	40	Exam Hours	03
L:T:P	2:1:0	Credits	03

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<b>Fourier Series:</b> Periodic functions, Dirichlet's condition. Fourier series of periodic functions period $2\pi$ and arbitrary period. Half range Fourier series. Application of Practical harmonic analysis.	<b>08 Hours</b>
<b>Module 2</b>	<b>Fourier Transforms:</b> Infinite Fourier transforms, Fourier sine and cosine transforms. Inverse Fourier transforms. Problems.	<b>08 Hours</b>
<b>Module 3</b>	<b>Difference Equations and Z-Transforms:</b> Difference equations, basic definition, z-transform-definition, Standard z-transforms, Damping and shifting rules, initial value and final value theorems (without proof) and problems, Inverse z-transform and applications to solve difference equations.	<b>08 Hours</b>
<b>Module 4</b>	<b>Partial Differential Equations (PDE's):</b> Formation of PDE's by elimination of arbitrary constants and functions. Solution of non-homogeneous PDE by direct integration. Homogeneous PDEs involving derivative with respect to one independent variable only. Solution of Lagrange's linear PDE. Derivation of one-dimensional heat equation and wave equation. Solution of one-dimensional heat equation and wave equation by the method of separation of variables.	<b>08 Hours</b>
<b>Module 5</b>	<b>Statistical Methods:</b> Correlation and regression-Karl Pearson's coefficient of correlation and rank correlation-problems. Regression analysis- lines of regression –problems. <b>Curve Fitting:</b> Curve fitting by the method of least squares-fitting the curves of the form- $y = ax + b$ , $y = ax^b$ and $y = ax^2 + bx + c$ .	<b>08 Hours</b>

**Course outcomes:**

At the end of the course the students will be able to:

- Explain the basic concepts of Fourier Series, Fourier Transforms, Z-Transforms, Partial Differential Equations, Some concepts of statistical analysis and curve fitting.
- Apply the above concepts of the syllabus in their respective branches of engineering.
- Analyse the solutions of engineering problems using these concepts.

**Reference Books:**

1. E. Kreyszig: Advanced Engineering Mathematics, John Wiley & Sons, 10th Ed. (Reprint), 2017.
2. B.S. Grewal: Higher Engineering Mathematics, Khanna Publishers, 44th Ed., 2017.
3. Srimanta Pal & Subobh C Bhunia: "Engineering Mathematics", Oxford University Press, 3rd Reprint, 2016.
4. C.Ray Wylie, Louis C.Barrett : "Advanced Engineering Mathematics", 6th Edition, 2. McGrawHill Book Co., New York, 1995.
5. S.S.Sastry: "Introductory Methods of Numerical Analysis", 11th Edition, Tata McGraw-Hill, 2010.
6. B.V.Ramana: "Higher Engineering Mathematics" 11th Edition, Tata McGraw-Hill, 2010.
7. N.P.Bali and Manish Goyal, "A Text Book of Engineering Mathematics", Laxmi Publications. Latest edition, 2014.
8. Chandrika Prasad and Reena Garg "Advanced Engineering Mathematics", Latest edition, Khanna Publishing, 2018.

**Additional Mathematics-I (21MATDIP31)**

Semester III			
No. of Teaching hour/Week	2	CIE Marks	50
No. of Tutorial hours/week	2	SEE Marks	50
Total No. of Lecture hours	40	Exam Hours	03
L: T:P	2:1:0	Credits	00

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<b>Introduction to Complex Variables:</b> Definitions and properties. Modulus and amplitude of a complex number, Argand's diagram, De-Moivre's theorem (without proof). <b>Vector Algebra:</b> Scalar and vectors. Addition and subtraction and multiplication of vectors- Dot and Cross products, problems.	<b>08 Hours</b>
<b>Module 2</b>	<b>Differential Calculus:</b> Review of successive differentiation-illustrative examples. Maclaurin's series expansions-Illustrative examples. Partial Differentiation: Euler's theorem-problems on first order derivatives only. Total derivatives-differentiation of composite functions. Jacobians of order two-Problems.	<b>08 Hours</b>
<b>Module 3</b>	<b>Vector Differentiation:</b> Differentiation of vector functions. Velocity and acceleration of a particle moving on a space curve. Scalar and vector point functions. Gradient, Divergence, Curl-simple problems. Solenoidal and irrotational vector fields-Problems.	<b>08 Hours</b>
<b>Module 4</b>	<b>Numerical Methods:</b> Finite differences. Interpolation/extrapolation using Newton's forward and backward difference formulae (Statements only)-problems. Solution of polynomial and transcendental equations – Newton-Raphson and Regula-Falsi methods (only formulae)-Illustrative examples. Numerical integration: Simpson's one third rule and Weddle's rule (without proof) Problems.	<b>08 Hours</b>
<b>Module 5</b>	<b>Ordinary differential equations (ODE's).</b> Introduction-solutions of first order and first-degree differential equations: exact, linear differential equations. Equations reducible to exact and Bernoulli's equation.	<b>08 Hours</b>

**Course outcomes:**

At the end of the course the students will be able to:

- Explain the basic concepts of complex trigonometry, differential calculus and vector differentiation, Numerical methods, Ordinary Differential Equations of first order.
- Apply the above concepts of the syllabus in their respective branches of engineering.
- Analyse the solutions of engineering problems using these concepts.

**Reference Books:**

1. S C Chapra and R P Canale, *Numerical Methods for Engineering*, 15th Edition, Tata McGraw Hill
2. Erwin Kreyszig, *Advanced Engineering Mathematics*, Latest edition, Wiley Publications.
3. B.S. Grewal, *Higher Engineering Mathematics*, Latest edition, Khanna Publishers.
4. B.V. Ramana, *Higher Engineering Mathematics*, Latest edition, Tata McGraw Hill.
5. Srimanta Pal & Subodh C. Bhunia: "*Engineering Mathematics*" Oxford University Press, 3rd Reprint, 2016.
6. N.P Bali and Manish Goyal: "*A textbook of Engineering Mathematics*" Laxmi Publications, Latest edition.
7. H.K.Dass and Er. Rajnish Verma: "*Higher Engineering Mathematics*" S.Chand Publication (2014).



## Data Structures and Applications (21AI32)

Semester III			
No. of Lecture hour/Week	3	CIE Marks	50
No. of Practical hours/week	2	SEE Marks	50
Total No. of Lecture hours	50	Exam Hours	03
L: T:P	3:0:1	Credits	04

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<p><b>Introduction:</b> Data Structures, Classifications (Primitive &amp; Non-Primitive), Data structure Operations, Review of Arrays, Structures, Self-Referential Structures, and Unions. Pointers and Dynamic Memory Allocation Functions. Representation of Linear Arrays in Memory, dynamically allocated arrays.</p> <p><b>Array Operations:</b> Traversing, inserting, deleting, searching, and sorting. Multidimensional Arrays, Polynomials and Sparse Matrices.</p> <p><b>Strings:</b> Basic Terminology, Storing, Operations and Pattern Matching algorithms. Programming Examples.</p>	<b>10 Hours</b>
<b>Module 2</b>	<p><b>Stacks:</b> Definition, Stack Operations, Array Representation of Stacks, Stacks using Dynamic Arrays, Stack Applications: Polish notation, Infix to postfix conversion, evaluation of postfix expression.</p> <p><b>Recursion:</b> Factorial, GCD, Fibonacci Sequence, Tower of Hanoi, Ackerman's function.</p> <p><b>Queues:</b> Definition, Array Representation, Queue Operations, Circular Queues, Circular queues using Dynamic arrays, Dequeues, Priority Queues, A Mazing Problem. Multiple Stacks and Queues. Programming Examples.</p>	<b>10 Hours</b>
<b>Module 3</b>	<p><b>Linked Lists:</b> Definition, Representation of linked lists in Memory, Memory allocation; Garbage Collection. Linked list operations: Traversing, Searching, Insertion, and Deletion. Doubly Linked lists, Circular linked lists, and header linked lists. Linked Stacks and Queues. Applications of Linked lists – Polynomials, Sparse matrix representation. Programming Examples</p>	<b>10 Hours</b>
<b>Module 4</b>	<p><b>Trees:</b> Terminology, Binary Trees, Properties of Binary trees, Array and linked Representation of Binary Trees, Binary Tree Traversals - Inorder, postorder, preorder; Additional Binary tree operations. Threaded binary trees, Binary Search Trees – Definition, Insertion, Deletion, Traversal, Searching, Application of Trees-Evaluation of Expression, Programming Examples</p>	<b>10 Hours</b>
<b>Module 5</b>	<p><b>Graphs:</b> Definitions, Terminologies, Matrix and Adjacency List Representation of Graphs, Elementary Graph operations, Traversal methods: Breadth First Search and Depth First Search.</p> <p><b>Sorting and Searching:</b> Insertion Sort, Radix sort, Address Calculation Sort. <b>Hashing:</b> Hash Table organizations, Hashing Functions, Static and Dynamic Hashing.</p> <p><b>Files and Their Organization:</b> Data Hierarchy, File Attributes, Text Files and Binary Files, Basic File Operations, File Organizations and Indexing.</p>	<b>10 Hours</b>

Sl. No.	List of experiments
1	<p>Design, Develop and Implement a menu driven Program in C for the following array operations.</p> <ol style="list-style-type: none"> <li>Creating an array of N Integer Elements</li> <li>Display of array Elements with Suitable Headings</li> <li>Inserting an Element (ELEM) at a given valid Position (POS)</li> <li>Deleting an Element at a given valid Position (POS)</li> <li>Exit.</li> </ol> <p>Support the program with functions for each of the above operations.</p>
2	<p>Design, Develop and Implement a Program in C for the following operations on Strings.</p> <ol style="list-style-type: none"> <li>Read a main String (STR), a Pattern String (PAT) and a Replace String (REP)</li> <li>Perform Pattern Matching Operation: Find and Replace all occurrences of PAT in STR with REP if PAT exists in STR. Report suitable messages in case PAT does not exist in STR</li> </ol> <p>Support the program with functions for each of the above operations. Don't use Built-in functions.</p>
3	<p>Design, Develop and Implement a menu driven Program in C for the following operations on STACK of Integers (Array Implementation of Stack with maximum size MAX)</p> <ol style="list-style-type: none"> <li>Push an Element on to Stack</li> <li>Pop an Element from Stack</li> <li>Demonstrate how Stack can be used to check Palindrome</li> <li>Demonstrate Overflow and Underflow situations on Stack</li> <li>Display the status of Stack</li> <li>Exit</li> </ol> <p>Support the program with appropriate functions for each of the above operations</p>
4	<p>Design, Develop and Implement a Program in C for converting an Infix Expression to Postfix Expression. Program should support for both parenthesized and free parenthesized expressions with the operators: +, -, *, /, %(Remainder), ^(Power) and alphanumeric operands.</p>
5	<p>Design, Develop and Implement a Program in C for the following Stack Applications</p> <ol style="list-style-type: none"> <li>Evaluation of Suffix expression with single digit operands and operators: +, -, *, /, %, ^</li> <li>Solving Tower of Hanoi problem with n disks</li> </ol>
6	<p>Design, Develop and Implement a menu driven Program in C for the following operations on Circular QUEUE of Characters (Array Implementation of Queue with maximum size MAX)</p> <ol style="list-style-type: none"> <li>Insert an Element on to Circular QUEUE</li> <li>Delete an Element from Circular QUEUE</li> <li>Demonstrate Overflow and Underflow situations on Circular QUEUE</li> <li>Display the status of Circular QUEUE</li> <li>Exit</li> </ol> <p>Support the program with appropriate functions for each of the above operations</p>
7	<p>Design, Develop and Implement a menu driven Program in C for the following operations on Singly Linked List (SLL) of Student Data with the fields: USN, Name, Branch, Sem, PhNo</p> <ol style="list-style-type: none"> <li>Create a SLL of N Students Data by using front insertion.</li> <li>Display the status of SLL and count the number of nodes in it</li> <li>Perform Insertion / Deletion at End of SLL</li> <li>Perform Insertion / Deletion at Front of SLL(Demonstration of stack)</li> <li>Exit</li> </ol>

8	<p>Design, Develop and Implement a menu driven Program in C for the following operations on Doubly Linked List (DLL) of Employee Data with the fields: SSN, Name, Dept, Designation, Sal, PhNo</p> <ol style="list-style-type: none"> <li>Create a DLL of N Employees Data by using end insertion.</li> <li>Display the status of DLL and count the number of nodes in it</li> <li>Perform Insertion and Deletion at End of DLL</li> <li>Perform Insertion and Deletion at Front of DLL</li> <li>Demonstrate how this DLL can be used as Double Ended Queue.</li> <li>Exit</li> </ol>
9	<p>Design, Develop and Implement a Program in C for the following operations on Singly Circular Linked List (SCLL) with header nodes</p> <ol style="list-style-type: none"> <li>Represent and Evaluate a Polynomial <math>P(x,y,z) = 6x^2y^2z - 4yz^5 + 3x^3yz + 2xy^5z - 2xyz^3</math></li> <li>Find the sum of two polynomials POLY1(x,y,z) and POLY2(x,y,z) and store the result in POLYSUM(x,y,z)</li> </ol> <p>Support the program with appropriate functions for each of the above operations</p>
10	<p>Design, Develop and Implement a menu driven Program in C for the following operations on Binary Search Tree (BST) of Integers.</p> <ol style="list-style-type: none"> <li>Create a BST of N Integers: 6, 9, 5, 2, 8, 15, 24, 14, 7, 8, 5, 2</li> <li>Traverse the BST in Inorder, Preorder and Post Order</li> <li>Search the BST for a given element (KEY) and report the appropriate message</li> <li>Exit</li> </ol>
11	<p>Design, Develop and Implement a Program in C for the following operations on Graph(G) of Cities</p> <ol style="list-style-type: none"> <li>Create a Graph of N cities using Adjacency Matrix.</li> <li>Print all the nodes reachable from a given starting node in a digraph using DFS/BFS method</li> </ol>
12	<p>Given a File of N employee records with a set K of Keys(4-digit) which uniquely determine the records in file F. Assume that file F is maintained in memory by a Hash Table (HT) of m memory locations with L as the set of memory addresses (2-digit) of locations in HT. Let the keys in K and addresses in L are Integers. Design and develop a Program in C that uses Hash function <math>H: K \rightarrow L</math> as <math>H(K) = K \text{ mod } m</math> (remainder method), and implement hashing technique to map a given key K to the address space L. Resolve the collision (if any) using linear probing.</p>

### Course outcomes:

At the end of the course the students will be able to:

- Use stack, Queue, Lists, Trees and Graphs in solving real world problems.
- Implement all data structures in a high-level language for problem solving.
- Analyse and compare various linear and non-linear data structures
- Code, debug and demonstrate the working nature of different types of data structures and their applications
- Implement, analyse and evaluate the searching and sorting algorithms.

### Reference Books:

1. Ellis Horowitz and Sartaj Sahni, Fundamentals of Data Structures in C, 2nd Ed, Universities Press, 2014.
2. Seymour Lipschutz, Data Structures Schaum's Outlines, Revised 1st Ed, McGraw Hill, 2014.
3. Gilberg & Forouzan, Data Structures: A Pseudo-code approach with C, 2nd Ed, Cengage Learning, 2014.
4. Reema Thareja, Data Structures using C, 3rd Ed, Oxford press, 2012.
5. Jean-Paul Tremblay & Paul G. Sorenson, An Introduction to Data Structures with Applications, 2nd Ed, McGraw Hill, 2013
6. A M Tenenbaum, Data Structures using C, PHI, 1989.
7. Robert Kruse, Data Structures and Program Design in C, 2nd Ed, PHI, 1996.

**Analog and Digital Electronics (21AI33)**

Semester III			
No. of Lecture hour/Week	3	CIE Marks	50
No. of Practical hours/week	2	SEE Marks	50
Total No. of Lecture hours	50	Exam Hours	03
L: T:P	3:0:1	Credits	04

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<b>BJT Biasing:</b> Introduction, operating point, Fixed-bias configuration, Emitter-bias configuration, Voltage-divider biasing, Collector feedback bias, Emitter follower configuration. Current mirror circuits, Bias stabilization, Application of BJT as Rely Driver, Switch and constant current source.	<b>10 Hours</b>
<b>Module 2</b>	<b>FET Biasing:</b> Introduction, Fixed-bias configuration, Self-bias configuration, Voltage-divider biasing. <b>FET Amplifiers:</b> Introduction, JFET Small signal model, JFET AC equivalent circuit, Fixed- bias configuration, Self-bias configuration with by passed source resistance, Voltage-divider configuration, Source follower configuration.	<b>10 Hours</b>
<b>Module 3</b>	<b>Principles &amp; Design of Combinational Logic:</b> Theorems and Properties of Boolean algebra, Boolean Functions, Definition of combinational logic, Canonical forms, Generation of switching equations from Truth Tables, Relevant Problems.	<b>10 Hours</b>
<b>Module 4</b>	<b>Karnaugh maps:</b> Minimum forms of switching functions, two and three variable Karnaugh maps, four variable karnaugh maps, determination of minimum expressions using essential prime implicants, Quine-McClusky Method: determination of prime implicants. Related Problems. <b>Logic Circuit Design:</b> Arithmetic Operation Combinational Circuit, Binary Adder, Binary Subtractor, Binary Parallel Adder, The Look-Ahead-Carry Binary Adders, Binary Multipliers, Binary Dividers, Comparator.	<b>10 Hours</b>
<b>Module 5</b>	<b>Power Amplifiers:</b> Introduction, Series Fed Class A Amplifier, Transformer-Coupled Class A Amplifier, Class B Amplifier operation. <b>Class B amplifier circuits:</b> Transformer-Coupled Push-Pull and Complementary-Symmetry circuits, Amplifier Distortion. <b>Latches and Flip-Flops:</b> Set Reset Latch, Gated Latches, Edge-Triggered D Flip Flop 3, SR Flip Flop, J K Flip Flop, T Flip Flop, Flip Flop with additional inputs, Relevant Problems.	<b>10 Hours</b>

Sl. No.	List of experiments
1	Study and plot the input and output characteristics of CE transistor
2	Study and plot the drain and transfer characteristics of FET
3	Find the Efficiency and ripple factor of full-wave bridge rectifier
4	Study the frequency response of CE amplifier with and without bypass capacitor
5	Simplification, realization of Boolean expressions using logic gates and Universal gates.
6	Operational verification of Flip-Flops: (i) T type (ii) D type and (iii) J-K Master slave.
7	Realization of half and full adders, half and full subtractor using logic gates.
8	(a) Realization of parallel adder and parallel subtractor using 7483 chip (b) Demonstration of BCD to Excess-3 code conversion and vice versa.
9	Realization of half and full adders, half and full subtractor using logic gates.

**Course outcomes:**

At the end of the course the students will be able to:

- Design and implement a biasing circuit for BJT and FET
- Model the FET amplifier for ac analysis.
- Ability to apply the knowledge of mathematics and science to understand the operation of logic circuits and performance parameters.
- Ability to apply the simplification techniques/methods to optimize and implement the digital functions/circuits.
- Acquire the knowledge of classifications of Power amplifier, operation, and design power amplifier.
- Ability to analyse the given logic circuit based on the knowledge of digital elements.

**Reference books:**

1. Robert L Boylestad and Louis Nashelsky, Electronic Devices and Circuit Theory, 10<sup>th</sup> Edition, Pearson Prentice Hall, 2009
2. Charles H. Roth. Jr, Larry L. Kenny, "Fundamentals of Logic Design", 7<sup>th</sup> edition, Cengage Learning, ISBN: 978-1133628477.
3. Morris Mano, Digital Logic and Computer Design, Pearson, 2016, ISBN: 9789332542525.
4. Charles H Roth and Larry L Kinney and Raghunandan., G H Analog and Digital Electronics, Cengage Learning, 2019.



## Computer Organization (21AI34)

Semester III			
No. of Lecture hour/Week	2	CIE Marks	50
No. of Tutorial hours/week	2	SEE Marks	50
Total No. of Lecture hours	40	Exam Hours	03
L: T:P	2:1:0	Credits	03

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<p><b>Basic Structure of Computers:</b> Basic Operational Concepts, Bus Structures, Performance – Processor Clock, Basic Performance Equation, Clock Rate, Performance Measurement.</p> <p><b>Machine Instructions and Programs:</b> Memory Location and Addresses, Memory Operations, Instructions and Instruction Sequencing, Addressing Modes, Assembly Language, Basic Input and Output Operations, Stacks and Queues, Subroutines, Additional Instructions, Encoding of Machine Instructions</p>	<b>08 Hours</b>
<b>Module 2</b>	<p><b>Input/Output Organization:</b> Accessing I/O Devices, Interrupts – Interrupt Hardware, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces – PCI Bus, SCSI Bus, USB.</p>	<b>08 Hours</b>
<b>Module 3</b>	<p><b>Memory System:</b> Basic Concepts, Semiconductor RAM Memories, Read Only Memories, Speed, Size, and Cost, Cache Memories – Mapping Functions, Replacement Algorithms, Performance Considerations.</p>	<b>08 Hours</b>
<b>Module 4</b>	<p><b>Arithmetic:</b> Numbers, Arithmetic Operations and Characters, Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed Operand Multiplication, Fast Multiplication, Integer Division.</p>	<b>08 Hours</b>
<b>Module 5</b>	<p><b>Basic Processing Unit:</b> Some Fundamental Concepts, Execution of a Complete Instruction, Multiple Bus Organization, Hard-wired Control, Micro programmed Control. Pipelining: Basic concepts of pipelining.</p>	<b>08 Hours</b>

### Course Outcome:

At the end of the course the student will be able to:

- Explain the basic organization of a computer system.
- Demonstrate functioning of different sub systems, such as processor, Input/output, and memory.
- Illustrate hardwired control and micro programmed control, pipelining, embedded and other computing systems.
- Design and analyse simple arithmetic and logical units.

### Reference Books:

1. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, Computer Organization, 5th Edition, Tata McGraw Hill, 2002.
2. William Stallings: Computer Organization & Architecture, 9th Edition, Pearson, 2015. R. S. Sedha, “A Text book of Applied Electronics,” 7<sup>th</sup> Edition, S. Chand and Company Ltd., 2011.

**Software Engineering (21AI35)**

Semester III			
No. of Lecture hour/Week	2	CIE Marks	50
No. of Tutorial hours/week	2	SEE Marks	50
Total No. of Lecture hours	40	Exam Hours	03
L: T:P	2:1:0	Credits	03

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<p><b>Introduction:</b> Software Crisis, Need for Software Engineering. Professional Software Development, Software Engineering Ethics. Case Studies. Software Processes: Models: Waterfall Model, Incremental Model and Spiral Model. Process activities.</p> <p><b>Requirements Engineering:</b> Requirements Engineering Processes, Requirements Elicitation and Analysis. Functional and non-functional requirements. The software Requirements Document. Requirements Specification. Requirements validation. Requirements Management.</p>	<b>08 Hours</b>
<b>Module 2</b>	<p>What is Object orientation? What is OO development? OO Themes; Evidence for usefulness of OO development; OO modelling history. Modelling as Design technique: Modelling; abstraction; The Three models.</p> <p><b>Introduction, Modelling Concepts and Class Modelling:</b> What is Object orientation? What is OO development? OO Themes; Evidence for usefulness of OO development; OO modelling history. Modelling as Design technique: Modelling; abstraction; The Three models. Class Modelling: Object and Class Concept; Link and associations concepts; Generalization and Inheritance; A sample class model; Navigation of class models;</p>	<b>08 Hours</b>
<b>Module 3</b>	<p><b>System Models:</b> Context models. Interaction models. Structural models. Behavioral models, Model-driven engineering.</p> <p><b>Design and Implementation:</b> Introduction to RUP, Design Principles. Object-oriented design using the UML. Design patterns. Implementation issues. Open-source development.</p>	<b>08 Hours</b>
<b>Module 4</b>	<p><b>Software Testing:</b> Development testing, Test-driven development, Release testing, User testing. Test Automation.</p> <p><b>Software Evolution:</b> Evolution processes. Program evolution dynamics. Software maintenance. Legacy system management.</p>	<b>08 Hours</b>
<b>Module 5</b>	<p><b>Project Planning:</b> Software pricing. Plan-driven development. Project scheduling; Estimation techniques.</p> <p><b>Quality management:</b> Software quality. Reviews and inspections. Software measurement and metrics. Software standards</p>	<b>08 Hours</b>

**Course outcomes:**

At the end of the course the students will be able to:

- Design a software system, component, or process to meet desired needs within realistic constraints.
- Assess professional and ethical responsibility
- Function on multi-disciplinary teams
- Use the techniques, skills, and modern engineering tools necessary for engineering practice
- Analyse, design, implement, verify, validate, implement, apply, and maintain software systems or parts of software systems.

**Reference Books:**

1. Ian Sommerville: Software Engineering, 9th Edition, Pearson Education, 2012.
2. Michael Blaha, James Rumbaugh: Object Oriented Modelling and Design with UML, 2nd Edition, Pearson Education, 2005.
3. Roger S. Pressman: Software Engineering-A Practitioners approach, 7th Edition, Tata McGraw Hill.
4. Pankaj Jalote: An Integrated Approach to Software Engineering, Wiley India.

## Discrete Mathematical Structures (21AI36)

Semester III			
No. of Lecture hour/Week	2	CIE Marks	50
No. of Tutorial hours/week	2	SEE Marks	50
Total No. of Lecture hours	40	Exam Hours	03
L: T:P	2:1:0	Credits	03

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<p><b>Sets:</b> Set basics, Venn diagrams, Union, intersection, set difference, complement, Cartesian product, Power sets, Cardinality of finite sets.</p> <p><b>Relation:</b> Reflexivity, symmetry, antisymmetry, transitivity, Equivalence relations, partial orders.</p> <p><b>Function:</b> Domain, target, and range/image of a function, surjection, injections, bijections, inverses, composition.</p>	<b>08 Hours</b>
<b>Module 2</b>	<p><b>Basic Logic:</b> Propositional logic, Logical connectives, Truth tables, Disjunctive normal form, Validity of a well-formed formula, Propositional inference rules, Universal and existential quantifiers and their negations.</p> <p><b>Proof Techniques:</b> Proof by Induction.</p>	<b>08 Hours</b>
<b>Module 3</b>	<p><b>Counting:</b> The basics of counting, the pigeonhole principle, permutations and combinations, recurrence relations, solving recurrence relations, generating functions, inclusion-exclusion principle and application of inclusion-exclusion, Basic modular arithmetic.</p>	<b>08 Hours</b>
<b>Module 4</b>	<p><b>Discrete Probability:</b> Finite probability space, events, Properties of events, Conditional probability, Bayes' theorem, Independence.</p> <p><b>Statistical Distribution:</b> Discrete Distribution, Binomial distribution, Gamma distribution, Beta distribution, Chi-square distribution, Univariate normal distribution.</p>	<b>08 Hours</b>
<b>Module 5</b>	<p><b>Group theory:</b> Groups, subgroups, generators and evaluation of powers, cosets and Lagrange's theorem, permutation groups and Burnside's theorem, isomorphism, automorphisms, homomorphism, monoids, concepts of rings, fields. Introduction to vector space.</p>	<b>08 Hours</b>

### Course outcomes:

At the end of the course the students will be able to:

- Perform the operations associated with sets, functions, and relations.
- Convert logical statements from informal language to propositional (and quantified) logic expressions.
- Use the rules of inference to construct proofs in propositional logic.
- Identify the proof technique used in a given proof.
- Apply each of the proof techniques correctly in the construction of a sound argument.
- Make a probabilistic inference in a real-world problem using Bayes' theorem to determine the probability of a hypothesis given evidence.

- Model a variety of real-world problems in computer science using appropriate forms of graphs and trees, such as representing a network topology or the organization of a hierarchical file system.

**Reference Books:**

1. Edgar Goodaire and Michael Parmenter, Discrete Mathematics with Graph Theory, Third Edition, PHI, ISBN-13-9750131679955.
2. S. Lipschutz, Discrete Mathematics, TMH, ISBN 0-07-066932-0
3. Bernard Kolman C, Busby and Sharon Ross, Discrete Mathematical Structures, 2007, ISBN - 81-203-2082-4, Publication PHI.
4. Rosen, K.H., Discrete Mathematics and its Applications, 7th Edition, Tata McGraw Hill Pub. Co. Ltd., New Delhi, Special Indian Edition, 2011.

**Environmental Studies (21CIV37)**

Semester III (Common to all branches)			
No. of Lecture hour/Week	1	CIE Marks	50
No. of Tutorial hours/week	0	SEE Marks	00
Total No. of Lecture hours	16	Exam Hours	00
L: T:P	1:0:0	Credits	01

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<b>Introduction:</b> Environment - Components of Environment <b>Ecosystem:</b> Types & Structure of Ecosystem, Balanced ecosystem Human Activities – Food, Shelter, And Economic & Social Security. <b>Impacts:</b> Impacts of Agriculture & Housing Impacts of Industry, Mining & Transportation Environmental Impact Assessment, Sustainable Development.	<b>03 Hours</b>
<b>Module 2</b>	<b>Natural Resources, Water resources</b> – Availability & Quality aspects, Water borne diseases & water induced diseases, Fluoride problem in drinking water Mineral resources, Forest Wealth Material Cycles – Carbon Cycle, Nitrogen Cycle & Sulphur Cycle. <b>Energy</b> – Different types of energy, Conventional sources & non-conventional sources of energy Solar energy, Hydro electric energy, Wind Energy, Nuclear energy, Biomass & Biogas Fossil Fuels, Hydrogen as an alternative energy.	<b>04 Hours</b>
<b>Module 3</b>	<b>Environmental Pollution</b> – Water Pollution, Noise pollution, Land Pollution, Public Health Aspects. <b>Global Environmental Issues:</b> Population Growth, Urbanization, Land Management, Water & Waste Water Management	<b>03 Hours</b>
<b>Module 4</b>	<b>Air Pollution &amp; Automobile Pollution:</b> Definition, Effects – Global Warming, Acid rain & Ozone layer depletion, controlling measures. <b>Solid Waste Management,</b> E –Source, Segregation, Transportation, and Waste Treatment and Management & Biomedical Waste Management - Sources, Characteristics & Disposal methods.	<b>03 Hours</b>
<b>Module 5</b>	Applications of GIS & Remote Sensing and Smart Technologies in Environmental Engineering Practices. <b>Environmental Legislations:</b> Acts, Rules & Regulations, Role of government, Legal aspects, Role of Nongovernmental Organizations (NGOs), Environmental Education & Women Education.	<b>03 Hours</b>

**Course outcomes:**

At the end of the course the students will be able to:

- Understand the principles of ecology and environmental issues that apply to air, land, and water issues on a global scale,
- Develop critical thinking and/or observation skills, and apply them to the analysis of a problem or question related to the environment,



- Demonstrate ecology knowledge of a complex relationship between biotic and abiotic components
- Apply their ecological knowledge to illustrate and graph a problem and describe the realities that managers face when dealing with complex issues.
- Build inquisitiveness to protect environment through societal interventions.

**Reference Books:**

1. Benny Joseph (2005), "Environmental Studies", Tata McGraw – Hill Publishing Company Limited.
2. R.J.Ranjit Daniels and Jagadish Krishnaswamy, (2009), "Environmental Studies", Wiley India Private Ltd., New Delhi.
3. R Rajagopalan, "Environmental Studies – From Crisis to Cure", Oxford University Press, 2005,
4. Aloka Debi, "Environmental Science and Engineering", Universities Press (India) Pvt. Ltd. 2012.
5. Raman Sivakumar, "Principals of Environmental Science and Engineering", Second Edition, Cengage learning Singapore, 2005
6. P. Meenakshi, "Elements of Environmental Science and Engineering", Prentice Hall of India Private Limited, New Delhi, 2006
7. S.M. Prakash, "Environmental Studies", Elite Publishers Mangalore, 2007
8. Erach Bharucha, "Text Book of Environmental Studies", for UGC, University press, 2005
9. G.Tyler Miller Jr., "Environmental Science – working with the Earth", Tenth Edition, Thomson Brooks /Cole, 2004
10. G.Tyler Miller Jr., "Environmental Science – working with the Earth", Eleventh Edition, Thomson Brooks /Cole, 2006
11. Dr.Pratiba Sing, Dr.AnoopSingh and Dr.Piyush Malaviya, "Text Book of Environmental and Ecology", Acme Learning Pvt. Ltd. New Delhi.

**UNIVERSAL HUMAN VALUE & PROFESSIONAL ETHICS (21UHV38)**

Semester III (Common to all branches)			
No. of Lecture hour/Week	1	CIE Marks	50
No. of Tutorial hours/week	0	SEE Marks	00
Total No. of Lecture hours	16	Exam Hours	00
L: T:P	1:0:0	Credits	01

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<b>Introduction to Value Education:</b> Right Understanding, Relationship and Physical Facility (Holistic Development and the Role of Education) Understanding Value Education, Self-exploration as the Process for Value Education, Continuous Happiness and Prosperity – the Basic Human Aspirations, Happiness and Prosperity – Current Scenario, Method to Fulfil the Basic Human Aspirations	<b>03 Hours</b>
<b>Module 2</b>	<b>Harmony in the Human Being:</b> Understanding Human being as the Co-existence of the Self and the Body, distinguishing between the Needs of the Self and the Body, The Body as an Instrument of the Self, Understanding Harmony in the Self, Harmony of the Self with the Body, Programme to ensure self-regulation and Health	<b>03 Hours</b>
<b>Module 3</b>	<b>Harmony in the Family and Society:</b> Harmony in the Family – the Basic Unit of Human Interaction, 'Trust' – the Foundational Value in Relationship, 'Respect' – as the Right Evaluation, Other Feelings, Justice in Human-to-Human Relationship, Understanding Harmony in the Society, Vision for the Universal Human Order	<b>03 Hours</b>
<b>Module 4</b>	<b>Harmony in the Nature/Existence:</b> Understanding Harmony in the Nature, Interconnectedness, self-regulation and Mutual Fulfilment among the Four Orders of Nature, Realizing Existence as Co-existence at All Levels, The Holistic Perception of Harmony in Existence	<b>03 Hours</b>
<b>Module 5</b>	<b>Implications of the Holistic Understanding – a Look at Professional Ethics:</b> Natural Acceptance of Human Values, Definitiveness of (Ethical) Human Conduct, A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order, Competence in Professional Ethics Holistic Technologies, Production Systems and Management Models-Typical Case Studies, Strategies for Transition towards Value-based Life and Profession	<b>04 Hours</b>

**Course outcomes:**

At the end of the course the students will be able to:

- Holistic vision of life.
- Socially responsible behaviour and environmentally responsible work.
- Ethical human conduct.

- Having Competence and Capabilities for Maintaining Health and Hygiene.
- Appreciation and aspiration for excellence (merit) and gratitude for all.

**Reference Books:**

1. R R Gaur, R Asthana, G P Bagaria, The Textbook “A Foundation Course in Human Values and Professional Ethics”, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034- 447-1 b.
2. R R Gaur, R Asthana , The Teacher’s Manual for “A Foundation Course in Human Values and Professional Ethics”,.

### Engineering Mathematics-IV (21MAT41)

Semester IV			
No. of Lecture hour/Week	2	CIE Marks	50
No. of Tutorial hours/week	2	SEE Marks	50
Total No. of Lecture hours	40	Exam Hours	03
L: T:P	2:1:0	Credits	03

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<p><b>Calculus of complex functions:</b> Review of function of a complex variables, limits, continuity, and differentiability. Analytic functions: Cauchy-Riemann equations in Cartesian and polar forms and consequences.</p> <p><b>Construction of analytic functions:</b> Milne-Thomson method-Problems.</p>	<b>08 Hours</b>
<b>Module 2</b>	<p><b>Conformal transformations:</b> Introduction. Discussion of transformations: <math>w = z^2</math>, <math>w = e^z</math>, <math>w = z + \frac{1}{z}</math>, (<math>z \neq 0</math>). Bilinear transformations- Problems.</p> <p><b>Complex integration:</b> Line integral of a complex function-Cauchy's theorem and Cauchy's integral formula and problems.</p>	<b>08 Hours</b>
<b>Module 3</b>	<p><b>Numerical Solutions of Ordinary Differential Equations (ODE's):</b> Numerical solution of ODE's of first order and first degree- Taylor's series method, Modified Euler's method. Runge -Kutta method of fourth order, Milne's predictor and corrector method (No derivations of formulae)-Problems.</p> <p>Numerical Solution of Second Order ODE's - Runge-Kutta method and Milne's predictor and corrector method. (No derivations of formulae).</p>	<b>08 Hours</b>
<b>Module 4</b>	<p><b>Probability Distributions:</b> Review of basic probability theory. Random variables (discrete and continuous), probability mass/density functions. Binomial, Poisson, exponential and normal distributions- problems (No derivation for mean and standard deviation)-Illustrative examples.</p>	<b>08 Hours</b>
<b>Module 5</b>	<p><b>Joint probability distribution:</b> Joint Probability distribution for two discrete random variables, expectation and covariance.</p> <p><b>Sampling Theory:</b> Introduction to sampling distributions, standard error, Type-I and Type-II errors. Test of hypothesis for means, student's t-distribution, Chi-square distribution as a test of goodness of fit.</p>	<b>08 Hours</b>

#### Course outcomes:

At the end of the course the students will be able to:

- Explain the concepts of integral calculus, Higher order differential equations, Laplace transforms, Probability and Linear Algebra.
- Apply the above concepts of the syllabus in their respective branches of engineering.
- Analyse the solutions of engineering problems using these concepts.

**Reference Books**

1. E. Kreyszig, Advanced Engineering Mathematics, John Wiley & Sons, 10th Edition, 2016
2. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 44th Edition, 2017
3. Srimanta Pal et al , Engineering Mathematics, Oxford University Press, 3rd Edition, 2016.
4. C.Ray Wylie, Louis C.Barrett , Advanced Engineering Mathematics, McGraw-Hill Book Co, 6<sup>th</sup> Edition, 1995
5. S.S.Sastry, Introductory Methods of Numerical Analysis, Prentice Hall of India, 4th Edition 2010
6. B.V.Ramana, Higher Engineering Mathematics, McGraw-Hill, 11th Edition,2010
7. N.P.Bali and Manish Goyal, A Text Book of Engineering Mathematics, Laxmi Publications, 6<sup>th</sup> Edition, 2014.

**Additional Mathematics-II (21MATDIP41)**

Semester IV			
No. of Lecture hour/Week	2	CIE Marks	50
No. of Tutorial hours/week	2	SEE Marks	50
Total No. of Lecture hours	40	Exam Hours	03
L: T:P	2:1:0	Credits	00

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<b>Integral Calculus:</b> Review of elementary integral calculus. Reduction formulae for $\sin^n x, \cos^n x$ (with proof) and $\sin^m x \cos^n x$ (without proof) and evaluation of these with standard limits-Examples. Double integrals-Simple examples. Beta and Gamma functions- Simple problems	<b>08 Hours</b>
<b>Module 2</b>	<b>Higher order ODE's:</b> Linear differential equations of second and higher order equations with constant coefficients. Homogeneous /non-homogeneous equations. Inverse differential operators. [Particular Integral restricted to $R(x) = e^{ax}, \sin ax / \cos ax$ for $f(D)y = R(x)$ ].	<b>08 Hours</b>
<b>Module 3</b>	<b>Laplace Transform:</b> Definition and Laplace transforms of elementary functions (statements only)-problems. Inverse Laplace Transform: Inverse Laplace transforms by method of partial fractions, Convolution theorem to find the inverse Laplace transforms. Solution of linear differential equations using Laplace transforms.	<b>08 Hours</b>
<b>Module 4</b>	<b>Introduction to Probability:</b> Introduction. Sample space and events. Axioms of probability. Addition and multiplication theorems. Conditional probability, Bayes's theorem, problems.	<b>08 Hours</b>
<b>Module 5</b>	<b>Linear Algebra:</b> Introduction - rank of matrix by elementary row operations - Echelon form. Consistency of system of linear equations - Gauss elimination method. Eigen values and Eigen vectors of a square matrix. Problems.	<b>08 Hours</b>

**Course outcomes:**

At the end of the course the students will be able to:

- Explain the concepts of integral calculus, Higher order differential equations, Laplace transforms, Probability and Linear Algebra.
- Apply the above concepts of the syllabus in their respective branches of engineering.
- Analyse the solutions of engineering problems using these concepts.



**Reference Books:**

1. Erwin Kreyszig, *Advanced Engineering Mathematics*, Latest edition, Wiley Publications.
2. B.S. Grewal, *Higher Engineering Mathematics*, Latest edition, Khanna Publishers.
3. B.V. Ramana, *Higher Engineering Mathematics*, Latest edition, Tata McGraw Hill.
4. Srimanta Pal & Subodh C. Bhunia: "*Engineering Mathematics*" Oxford University Press, 3rd Reprint, 2016.
5. N.P Bali and Manish Goyal: "*A textbook of Engineering Mathematics*" Laxmi Publications, Latest edition.
6. H.K.Dass and Er. Rajnish Verma: "*Higher Engineering Mathematics*" S.Chand Publication (2014).

## Design and Analysis of Algorithms (21AI42)

Semester IV			
No. of Lecture hour/Week	3	CIE Marks	50
No. of Practical hours/week	2	SEE Marks	50
Total No. of Lecture hours	50	Exam Hours	03
L: T:P	3:0:1	Credits	04

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<p><b>Introduction to Algorithm</b>, Algorithm Specification, Analysis Framework, Performance Analysis: Space complexity, Time complexity. Asymptotic Notations: Mathematical analysis of non-recursive and recursive Algorithms with Examples. Important Problem Types: Sorting, Searching, String processing, Graph Problems, Combinatorial Problems.</p> <p><b>Fundamental Data Structures:</b> Stacks, Queues, Graphs, Trees, Sets and Dictionaries.</p>	<b>10 Hours</b>
<b>Module 2</b>	<p><b>Divide and Conquer:</b> General method, Binary search, Recurrence equation for divide and conquer, Finding the maximum and minimum, Merge sort, Quick sort, Strassen's matrix multiplication, Advantages and Disadvantages of divide and conquer. Decrease and Conquer Approach: Topological Sort.</p>	<b>10 Hours</b>
<b>Module 3</b>	<p><b>Greedy Method:</b> General method, Coin Change Problem, Knapsack Problem, Job sequencing with deadlines. Minimum cost spanning trees: Prim's Algorithm, Kruskal's Algorithm. Single source shortest paths: Dijkstra's Algorithm. Optimal Tree problem: Huffman Trees and Codes. Transform and Conquer Approach: Heaps and Heap Sort.</p>	<b>10 Hours</b>
<b>Module 4</b>	<p><b>Dynamic Programming:</b> General method with Examples, Multistage Graphs. Transitive Closure: Warshall's Algorithm, All Pairs Shortest Paths: Floyd's Algorithm, Optimal Binary Search Trees, Knapsack problem, Bellman-Ford Algorithm, Travelling Sales Person problem, Reliability design.</p>	<b>10 Hours</b>
<b>Module 5</b>	<p><b>Backtracking:</b> General method, N-Queens problem, Sum of subsets problem, Graph coloring, Hamiltonian cycles.</p> <p>Branch and Bound: Assignment Problem, Travelling Sales Person problem, 0/1 Knapsack problem: LC Branch and Bound solution, FIFO Branch and Bound solution. NP-Complete and NP-Hard problems: Basic concepts, nondeterministic algorithms, P, NP, NP-Complete, and NP-Hard classes.</p>	<b>10 Hours</b>

Sl. No.	List of experiments
1	<p>a. Create a Java class called <b>Student</b> with the following details as variables within it.</p> <ul style="list-style-type: none"> <li>(i) USN</li> <li>(ii) Name</li> <li>(iii) Branch</li> <li>(iv) Phone</li> </ul> <p>Write a Java program to create <math>n</math> <i>Student</i> objects and print the USN, Name, Branch, and Phone of these objects with suitable headings.</p> <p>b. Write a Java program to implement the Stack using arrays. Write Push(), Pop(), and Display() methods to demonstrate its working.</p>
2	<p>a. Design a superclass called <b>Staff</b> with details as StaffId, Name, Phone, Salary. Extend this class by writing three subclasses namely <b>Teaching</b> (domain, publications), <b>Technical</b> (skills), and <b>Contract</b> (period). Write a Java program to read and display at least 3 <i>staff</i> objects of all three categories.</p> <p>b. Write a Java class called <b>Customer</b> to store their name and date_of_birth. The date_of_birth format should be dd/mm/yyyy. Write methods to read customer data as &lt;name, dd/mm/yyyy&gt; and display as &lt;name, dd, mm, yyyy&gt; using StringTokenizer class considering the delimiter character as “/”.</p>
3	<p>a. Write a Java program to read two integers <math>a</math> and <math>b</math>. Compute <math>a/b</math> and print, when <math>b</math> is not zero. Raise an exception when <math>b</math> is equal to zero.</p> <p>b. Write a Java program that implements a multi-thread application that has three threads. First thread generates a random integer for every 1 second; second thread computes the square of the number and prints; third thread will print the value of cube of the number.</p>
4	<p>Sort a given set of <math>n</math> integer elements using <b>Quick Sort</b> method and compute its time complexity. Run the program for varied values of <math>n &gt; 5000</math> and record the time taken to sort. Plot a graph of the time taken versus <math>n</math> on graph sheet. The elements can be read from a file or can be generated using the random number generator. Demonstrate using Java how the divide-and-conquer method works along with its time complexity analysis: worst case, average case and best case.</p>
5	<p>Sort a given set of <math>n</math> integer elements using <b>Merge Sort</b> method and compute its time complexity. Run the program for varied values of <math>n &gt; 5000</math>, and record the time taken to sort. Plot a graph of the time taken versus <math>n</math> on graph sheet. The elements can be read from a file or can be generated using the random number generator. Demonstrate using Java how the divide-and-conquer method works along with its time complexity analysis: worst case, average case and best case.</p>
6	<p>Implement in Java, the <b>0/1 Knapsack</b> problem using (a) Dynamic Programming method (b) Greedy method.</p>
7	<p>From a given vertex in a weighted connected graph, find shortest paths to other vertices using <b>Dijkstra's algorithm</b>. Write the program in Java.</p>
8	<p>Find Minimum Cost Spanning Tree of a given connected undirected graph using <b>Kruskal's algorithm</b>. Use Union-Find algorithms in your program</p>
9	<p>Find Minimum Cost Spanning Tree of a given connected undirected graph using <b>Prim's algorithm</b>.</p>
10	<p>Write Java programs to</p> <ul style="list-style-type: none"> <li>(a) Implement All-Pairs Shortest Paths problem using <b>Floyd's algorithm</b>.</li> <li>(b) Implement <b>Travelling Sales Person problem</b> using Dynamic programming.</li> </ul>

11	Design and implement in Java to find a <b>subset</b> of a given set $S = \{S_1, S_2, \dots, S_n\}$ of $n$ positive integers whose SUM is equal to a given positive integer $d$ . For example, if $S = \{1, 2, 5, 6, 8\}$ and $d = 9$ , there are two solutions $\{1, 2, 6\}$ and $\{1, 8\}$ . Display a suitable message, if the given problem instance doesn't have a solution.
12	Design and implement in Java to find all <b>Hamiltonian Cycles</b> in a connected undirected Graph $G$ of $n$ vertices using backtracking principle.

**Course Outcome:**

At the end of the course the student will be able to:

- Describe computational solution to well-known problems like searching, sorting etc.
- Estimate the computational complexity of different algorithms.
- Devise an algorithm using appropriate design techniques (brute-force, greedy, dynamic programming, backtracking) for problem solving.
- Implement a variety of algorithms such as sorting, graph related, combinatorial, etc., in a high-level language to solve real-world problems.
- Analyse and compare the performance of algorithms using language features.

**Reference Books:**

1. Anany Levitin, Introduction to the Design and Analysis of Algorithms, 2nd Edition, 2009. Pearson.
2. Ellis Horowitz, Satraj Sahni and Rajasekaran, Computer Algorithms/C++, 2nd Edition, 2014, Universities Press.
3. Thomas H. Cormen, Charles E. Leiserson, Ronal L. Rivest, Clifford Stein, Introduction to Algorithms, 3rd Edition, PHI.
4. S. Sridhar, Design and Analysis of Algorithms, Oxford (Higher Education).

## Operating System (21AI43)

Semester IV			
No. of Lecture hour/Week	3	CIE Marks	50
No. of Practical hours/week	2	SEE Marks	50
Total No. of Lecture hours	50	Exam Hours	03
L: T:P	3:0:1	Credits	04

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<p><b>Introduction to operating systems, System structures:</b> What operating systems do; Computer System organization; Computer System architecture; Operating System structure; Operating System operations; Process management; Memory management; Storage management; Protection and Security; Distributed system; Special-purpose systems; Computing environments. Operating System Services; User - Operating System interface; System calls; Types of system calls; System programs; Operating system design and implementation; Operating System structure; Virtual machines; Operating System generation; System boot. <b>Process Management:</b> Process concept, Process scheduling; Operations on processes; Inter process communication</p>	<b>10 Hours</b>
<b>Module 2</b>	<p><b>Multi-threaded Programming:</b> Overview; Multithreading models; Thread Libraries; Threading issues. Process Scheduling: Basic concepts; Scheduling Criteria; Scheduling Algorithms; Multiple-processor scheduling; Thread scheduling. Process Synchronization: Synchronization: The critical section problem; Peterson's solution; Synchronization hardware; Semaphores; Classical problems of synchronization; Monitors.</p>	<b>10 Hours</b>
<b>Module 3</b>	<p><b>Deadlocks:</b> Deadlocks; System model; Deadlock characterization; Methods for handling deadlocks; Deadlock prevention; Deadlock avoidance; Deadlock detection and recovery from deadlock. Memory Management: Memory management strategies: Background; Swapping; Contiguous memory allocation; Paging; Structure of page table; Segmentation.</p>	<b>10 Hours</b>
<b>Module 4</b>	<p><b>Virtual Memory Management:</b> Background; Demand paging; Copy-on-write; Page replacement; Allocation of frames; Thrashing. File System, Implementation of File System: File system: File concept; Access methods; Directory structure; File system mounting; File sharing; Protection: Implementing File system: File system structure; File system implementation; Directory implementation; Allocation methods; Free space management.</p>	<b>10 Hours</b>
<b>Module 5</b>	<p><b>Secondary Storage Structures, Protection:</b> Mass storage structures; Disk structure; Disk attachment; Disk scheduling; Disk management; Swap space management. Protection: Goals of protection, Principles of protection, Domain of protection, Access matrix, Implementation of access matrix, Access control, Revocation of access rights, Capability- Based systems. Case Study: The Linux Operating System: Linux history; Design principles; Kernel modules; Process management; Scheduling; Memory Management; File systems, Input and output; Inter-process communication.</p>	<b>10 Hours</b>

Sl. No	List of Experiments
1	Simulate the following CPU scheduling algorithms: a) FCFS b) SJF c) Round Robin d) Priority
2	Simulate the following Memory management Techniques a) Multi Programming with Fixed Number of Tasks (MFT) b) Multi Programming with Variable Number of Tasks (MVT)
3	Write a C program to stimulate the following contiguous memory allocation techniques a) Worst-fit b) Best fit c) First fit
4	Simulate Paging Technique of memory management
5	Simulate following page replacement Algorithms a) FIFO b) LRU c) LFU
6	Simulate Producer-Consumer Problem Using Semaphores
7	Write a C program to simulate the concept of Dining-Philosophers problem.
8	Write a C program to stimulate the disk scheduling algorithms. a) FCFS b) SCAN c) C-SCAN
9	Simulate Bankers Algorithm for Deadlock Avoidance
10	Simulate the file allocation strategies: a) Sequential b) Indexed c) Linked
11	Simulate all File Organization techniques a) Single level directory b) Two level c) Hierarchical

### Course Outcome:

At the end of the course the students will be able to:

- Demonstrate need for OS and different types of OS
- Apply suitable techniques for management of different resources
- Realize the different concepts of OS in platform of usage through case studies
- Design and solve synchronization problems.
- Simulate and implement operating system concepts such as scheduling, deadlock management, file management, and memory management.



**Reference Books:**

1. Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, Operating System Principles 7th edition, Wiley-India, 2006.
2. Ann McHoes Ida M Fylnn, Understanding Operating System, Cengage Learning, 6th Edition
3. D.M Dhamdhare, Operating Systems: A Concept Based Approach 3rd Ed, McGraw-Hill, 2013.
4. P.C.P. Bhatt, An Introduction to Operating Systems: Concepts and Practice 4th Edition, PHI(EEE), 2014.
5. William Stallings Operating Systems: Internals and Design Principles, 6th Edition, Pearson.

**Data Communication (21AI44)**

Semester IV			
No. of Lecture hour/Week	3	CIE Marks	50
No. of Tutorial hours/week	0	SEE Marks	50
Total No. of Lecture hours	40	Exam Hours	03
L: T:P	3:0:0	Credits	03

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<b>Introduction:</b> Data Communications, Networks, Network Types, Networks Models: Protocol Layering, TCP/IP Protocol suite, The OSI model, Introduction to Physical Layer-1: Data and Signals, Digital Signals, Transmission Impairment, Data Rate limits, Performance. SLE: Internet History, Standards and Administration	<b>08 Hours</b>
<b>Module 2</b>	<b>Digital Transmission:</b> Digital to digital conversion: Line coding- Polar, Bipolar, Manchester coding, AMI, Pseudo ternary, Physical Layer-2: Analog to digital conversion, Pulse Code Modulation, Delta Modulation, Transmission Modes, Analog Transmission: Digital to analog conversion. SLE: Bandwidth Utilization: Multiplexing	<b>08 Hours</b>
<b>Module 3</b>	<b>Transmission Media:</b> Introduction, Guided Media: Twisted Pair Cable, Coaxial Cable, Fiber Optics Cable, switching: Introduction, Circuit Switched Networks and Packet switching, Data Link Layer: Error Detection and Correction: Introduction, Block Coding, Cyclic Code. SLE: Checksum	<b>08 Hours</b>
<b>Module 4</b>	<b>Data link control:</b> DLC Services: Framing, Flow Control, Error Control, Connectionless and Connection Oriented, Data link layer protocols, High Level Data Link Control (HDLC), Media Access control: Random Access, Controlled Access. SLE: Channelization	<b>08 Hours</b>
<b>Module 5</b>	<b>Introduction to Network Layer:</b> Network Layer Services, Packet Switching, Network Layer Performance, IPv4 Addresses. SLE: IPv6	<b>08 Hours</b>

**Course Outcome:**

At the end of the course the students will be able to:

- Explain the fundamentals of data communication.
- Illustrate the techniques for digital transmission and bandwidth utilization using various transmission media.
- Analyse the principles of protocol layering in modern communication systems.
- Demonstrate the working of physical, data link and network layer services using simulation tools such as Cisco packet tracer, Wireshark and so on (Additional CO).

**Reference Books:**

1. Larry L. Peterson and Bruce S. Davie: Computer Networks – A Systems Approach, 4th Edition, Elsevier, 2019
2. Nader F. Mir: Computer and Communication Networks, 2nd Edition, Pearson Education, 2015
3. William Stallings, Data and Computer Communication 10th Edition, Pearson Education, Inc., 2014

**Programming in C++ (21AI45)**

Semester IV			
No. of Lecture hour/Week	2	CIE Marks	50
No. of Practical hours/week	2	SEE Marks	50
Total No. of Lecture hours	40	Exam Hours	03
L: T:P	2:0:1	Credits	03

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<b>Introduction to C++:</b> Introduction to Procedure-oriented programming vs. object-oriented programming, concepts of object-oriented programming. Overview of C++, Sample C++ program, Different data types, operators, expressions, and statements, arrays and strings, pointers & user-defined types Function Components, argument passing, inline functions, function overloading, recursive functions.	<b>08 Hours</b>
<b>Module 2</b>	<b>Classes, Objects and Polymorphism:</b> Class Specification, Class Objects, Scope resolution operator, Access members, Defining member functions, Data hiding, Constructors, Destructors, Static data members and functions. Constant data members and functions, mutable data members. Friend functions, Passing objects as arguments, Returning objects, Arrays of objects, Dynamic objects, Pointers to objects, Generic functions and classes, Operator overloading and their applications such as +, - , pre-increment, post-increment, [ ] etc.	<b>08 Hours</b>
<b>Module 3</b>	<b>Inheritance:</b> Introduction to Inheritance, Different types of Inheritances, Inheritance and protected members, protected base class inheritance, Constructors and Destructors in Inheritance, Granting access, Virtual base classes.	<b>08 Hours</b>
<b>Module 4</b>	<b>Run-time polymorphism and Exception handling:</b> Virtual functions and Polymorphism: Introduction to Virtual functions, calling a Virtual function through a base class reference, Inheritance of virtual attributes, Hierarchy of virtual functions, Pure virtual functions and Abstract classes, Early and late binding. <b>Exception Handling:</b> Exception handling fundamentals, Catching Class Types, Using Multiple catch Statements, Handling Derived-Class Exceptions, Exception handling options: Catching All Exceptions, Restricting Exceptions & Re-throwing an Exception, user defined exceptions, Applying Exception Handling.	<b>08 Hours</b>
<b>Module 5</b>	<b>I/O System Basics and Standard template library:</b> I/O System Basics: The C++ I/O system basics: C++ stream classes, Formatted I/O, I/O manipulators; C++ file I/O: fstream and the File classes, File operations. STL: An overview, the container classes, general theory of operations, vectors, lists, maps.	<b>08 Hours</b>

Sl. No.	Experiments
1	Write a function using reference variables as arguments to swap the values of pair of integers.
2	Write a program to perform the addition of two complex numbers using friend function (use constructor function to initialize data members of complex class).
3	Given that an EMPLOYEE class contains following members: data members: Employee number, Employee name, Basic, DA, IT, Net Salary and print data members.
4	Write a C++ program to display names, roll no and grades of 3 students appeared in the examination. Declare the class containing the name, roll no and grade.
5	Define a class string and overload == to compare two strings and + operator for concatenation two strings.
6	Write a program to perform matrix addition using operator overloading concept.
7	Write a program to compute square root of a number. The input value must be tested for validity. If it is negative, the user defined function my_sqrt() should raise an exception.
8	Consider the class network diagram of Figure 1. Define all the four classes and write a program to create, update and display the information contained in Master objects. <div style="text-align: center;"> <pre> classDiagram     class Person {         Name, code     }     class Account {         Pay     }     class Admi {         Experience     }     class Master {         Name, code, Experience, Pay     }     Person &lt; -- Account     Person &lt; -- Admi     Account &lt; -- Master     Admi &lt; -- Master </pre> <p>Figure 1</p> </div>
9	Create a class called STACK which represents one dimensional numeric array. Implement operations on the stack using integer and double data types. Use exception handling mechanism to handle overflow and underflow exceptions.
10	Write a C++ program to perform the following operations <ol style="list-style-type: none"> <li>a) Read from the File</li> <li>b) Write into a File</li> <li>c) Copy contents from one file to another</li> </ol>

**Course Outcomes:**

At the end of the course the students will be able to:

- Understand the features of C++ supporting object-oriented programming.
- Understand the relative merits of C++ as an object-oriented programming language.
- Understand how to apply the major object-oriented concepts to implement object-oriented programs in C++, encapsulation, inheritance and polymorphism.
- Understand advanced features of C++ specifically stream I/O, templates and operator overloading.
- Develop applications for a range of problems using object-oriented programming techniques using C++.

**Reference Books:**

1. Herbert Schildt: The Complete Reference C++, 4<sup>th</sup> Edition, Tata McGraw Hill, 2003.
2. Stanley B.Lippmann, JoseeLajore: C++ Primer, 4<sup>th</sup> Edition, Pearson Education, 2005.
3. E Balagurusamy: Object Oriented Programming with C++, 7<sup>th</sup> Edition, Tata Mcgraw Hill Education, 2017
4. Paul J Deitel, Harvey M Deitel: C++ for Programmers, Pearson Education, 2009.
5. K R Venugopal, RajkumarBuyya, T Ravi Shankar: Mastering C++, Tata McGraw Hill, 2017
6. Yashavant P. Kanetkar: Let Us C++, 2<sup>nd</sup> Edition, BPB Publications.

Semester IV			
No. of Lecture hour/Week	2	CIE Marks	50
No. of Practical hours/week	2	SEE Marks	50
Total No. of Lecture hours	40	Exam Hours	03
L: T:P	2:0:1	Credits	03

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<b>Introduction to Graph Theory:</b> Definitions and Examples, Subgraphs, Complements, and Graph Isomorphism, Vertex Degree, Euler Trails and Circuits.	<b>08 Hours</b>
<b>Module 2</b>	<b>Introduction to Graph Theory contd.:</b> Planar Graphs, Hamilton Paths and Cycles, Graph Colouring, and Chromatic Polynomials	<b>08 Hours</b>
<b>Module 3</b>	<b>Trees:</b> Definitions, Properties, and Examples, Routed Trees, Trees and Sorting, Weighted Trees and Prefix Codes	<b>08 Hours</b>
<b>Module 4</b>	<b>Optimization and Matching:</b> Dijkstra's Shortest Path Algorithm, Minimal Spanning Trees – The algorithms of Kruskal and Prim, Transport Networks – Max-flow, Min-cut Theorem, Matching Theory	<b>08 Hours</b>
<b>Module 5</b>	<b>The Principle of Inclusion and Exclusion:</b> The Principle of Inclusion and Exclusion, Generalizations of the Principle, Derangements – Nothing is in its Right Place, Rook Polynomials.	<b>08 Hours</b>

Sl. No.	List of Experiments
1	Obtain the Topological ordering of vertices in a given digraph.
2	Compute the transitive closure of a given directed graph using Warshall's algorithm.
3	From a given vertex in a weighted connected graph, find shortest paths to other vertices using Dijkstra's algorithm
4	Find Minimum Cost Spanning Tree of a given undirected graph using Kruskal's algorithm
5	Print all the nodes reachable from a given starting node in a digraph using BFS method.
6	Check whether a given graph is connected or not using DFS method.
7	Find Minimum Cost Spanning Tree of a given undirected graph using Prim's algorithm
8	Find a subset of a given set $S = \{s_1, s_2, \dots, s_n\}$ of $n$ positive integers whose sum is equal to a given positive integer $d$ . For example, if $S = \{1, 2, 5, 6, 8\}$ and $d = 9$ there are two solutions $\{1, 2, 6\}$ and $\{1, 8\}$ . A suitable message is to be displayed if the given problem instance doesn't have a solution.
9	Implement All-Pairs Shortest Paths Problem using Floyd's algorithm. Parallelize this algorithm, implement it using OpenMP and determine the speed-up achieved.

### Course Outcomes:

At the end of the course the students will be able to:

- Explain what a graph is and how it is used.
- Learn how to use algorithms to explore graphs, compute shortest distance, min spanning tree, and connected components.
- Implement a variety of algorithms such as topological sorting, prims, kruskals and Dijkstra's etc., in a high-level language to solve real-world problems.
- Implement the transitive closure of a directed graph using Warshall's algorithm.
- Analyse and differentiate DFS and BFS, prims and kruskals through high level programming languages.
- Implement All-Pairs Shortest Paths Problem using Floyd's algorithm.

**Reference Books:**

1. Ralph P. Grimaldi: Discrete and Combinatorial Mathematics, 5<sup>th</sup> Edition, Pearson Education, 2004.
2. D.S. Chandrasekharaiah: Graph Theory and Combinatorics, Prism, 2020.
3. Chartrand Zhang: Introduction to Graph Theory, TMH, 2006.
4. Richard A. Brualdi: Introductory Combinatorics, 6th Edition, Pearson Education, 2018.
5. Geir Agnarsson & Raymond Geenlaw: Graph Theory, Pearson Education, 2018.

**CONSTITUTION OF INDIA, PROFESSIONAL ETHICS & CYBER  
LAW (21CPH47)**

Semester IV (Common to all branches)			
No. of Lecture hour/Week	1	CIE Marks	50
No. of Tutorial hours/week	0	SEE Marks	00
Total No. of Lecture hours	16	Exam Hours	00
L: T:P	1:0:0	Credits	01

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<b>Introduction to Indian Constitution:</b> Definition of Constitution, Necessity of the Constitution, Societies before and after the Constitution adoption. Introduction to the Indian constitution, Making of the Constitution, Role of the Constituent Assembly. Preamble of Indian Constitution & Key concepts of the Preamble. Salient features of India Constitution.	<b>03 Hours</b>
<b>Module 2</b>	<b>Fundamental Rights (FR's), Directive Principles of State Policy (DPSP's) and Fundamental Duties (FD's):</b> Fundamental Rights and its Restriction and limitations in different Complex Situations. DPSP's and its present relevance in Indian society. Fundamental Duties and its Scope and significance in Nation building.	<b>03 Hours</b>
<b>Module 3</b>	<b>Union Executive:</b> Parliamentary System, Union Executive – President, Prime Minister, Union Cabinet, Parliament - LS and RS, Parliamentary Committees, Important Parliamentary Terminologies. Supreme Court of India, Judicial Reviews and Judicial Activism.	<b>03 Hours</b>
<b>Module 4</b>	<b>State Executive &amp; Elections, Amendments and Emergency Provisions:</b> State Executive, Election Commission, Elections & Electoral Process. Amendment to Constitution (Why and How) and Important Constitutional Amendments till today. Emergency Provisions.	<b>03 Hours</b>
<b>Module 5</b>	<b>Professional Ethics:</b> Definition of Ethics & Values. Professional & Engineering Ethics. Positive and Negative aspects of Engineering Ethics. <b>Cyber Laws:</b> Salient features of the IT Act, 2000, various authorities under IT Act and their powers. ; Penalties & Offences, amendments. <b>Computer &amp; Cyber Security:</b> (a) Types of Attacks, (b) Network Security (c) Overview of Security threats, (d) Hacking Techniques, (e) Password cracking (f) Insecure Network connections, (g) Malicious code (h) Concept of Fire wall Security	<b>04 Hours</b>

**Course Outcomes:**

At the end of the course the students will be able to:

- Have constitutional knowledge and legal literacy.
- Understand Engineering and Professional ethics and responsibilities of Engineers.



- Understand cyber threats & cyber laws, acts and their powers.

**Reference Books:**

1. Shubham Singla, 'Constitution of India, Professional Ethics & Human Rights', CENGAGE Publications 2018.
2. Cyber Law & Cyber Crimes by Advocate Prashant Mali; Snow White publications, Mumbai.
3. Cyber Law in India by Farooq Ahmad; Pioneer Books.

**ABILITY ENHANCEMENT COURSE II (21AEC48)**

Semester IV (Common to all branches)			
No. of Lecture hour/Week	1	CIE Marks	50
No. of Tutorial hours/week	0	SEE Marks	00
Total No. of Lecture hours	16	Exam Hours	00
L: T:P	1:0:0	Credits	01

Modules	Course Content	Teaching Hours
<b>Module 1</b>	<b>Technical Report Writing:</b> Introduction to Technical writing process, Understanding of writing process, Introduction to various Technical Report writing.	<b>03 Hours</b>
<b>Module 2</b>	<b>Art of condensation and Paragraph Writing:</b> Introduction and importance, Types and principles of condensation. Importance of paragraph writing, Features and its construction styles.	<b>03 Hours</b>
<b>Module 3</b>	<b>Business Report Writing:</b> Introduction, Definition and Salient features of Business reports. Significance and types of report writing. (Formal and Informal). Resume building and Types of resumes. (Samples of resumes)	<b>03 Hours</b>
<b>Module 4</b>	<b>Technical Articles and Proposals:</b> Nature and significance, Types of technical Articles Journal articles and conference papers. Elements of technical articles. Introduction to technical proposal writing, Purpose, importance, structure and types of technical proposals.	<b>04 Hours</b>
<b>Module 5</b>	<b>Social media posts and Blog Writing:</b> Ethics and practices of social media posts, Principles and fundamentals, Guiding principles for composition of articles, some common pitfalls. Maintaining common etiquette. Blogs and Blog writings strategies.	<b>03 Hours</b>

**Course Outcomes:**

At the end of the course the students will be able to:

- Effectively communicate in technical matters.
- Practice preparation of gist, abstract and notes from a technical article.
- Prepare a business proposals and reports.
- Write and respond in social media and write blogs.

**Reference Books:**

1. Sanjay Kumar and Pushpalata, 'Communication Skills', Oxford University Press, 2018.
2. M. Ashraf Rizvi, 'Effective Technical Communication', McGraw Hill, 2018.
3. Gajendra Singh Chauhan and et.al. 'Technical Communication', Cengage Publication, 2018.
4. Meenakshi Raman and Sangeeta Sharma, Technical Communication Principles and Practice, Oxford University Press, 2018.